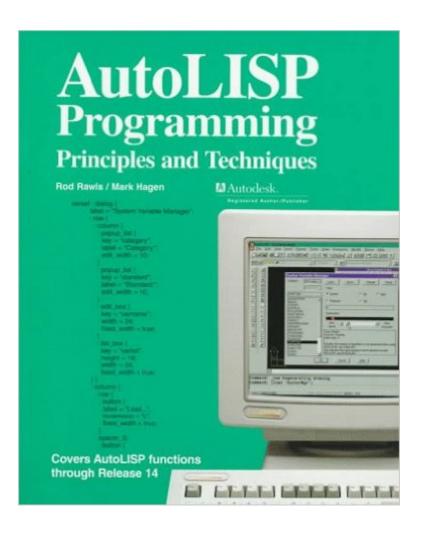


AutoLISP Programming





Synopsis

A step-by-step approach provides practical, easy-to-follow instruction for mastering the AutoLISP programming language. Content ranges from basic to advanced programming techniques and includes all AutoLISP functions through Release 14. Complete instructions describe how to create useful and productive routines and programs.

Book Information

Paperback: 626 pages Publisher: Goodheart Wilcox Company (1996) Language: English ISBN-10: 1566374170 ISBN-13: 978-1566374170 Product Dimensions: 10 x 8 x 1 inches Shipping Weight: 2.4 pounds Average Customer Review: 3.8 out of 5 stars Â See all reviews (16 customer reviews) Best Sellers Rank: #1,635,764 in Books (See Top 100 in Books) #93 in Books > Computers & Technology > Programming > Languages & Tools > Lisp #372 in Books > Computers & Technology > Networking & Cloud Computing > Networks, Protocols & APIs > LAN #1183 in Books > Computers & Technology > Graphics & Design > CAD

Customer Reviews

This review of AutoLISP Programming: Principles and Techniques by Rawls & Hagen, 1996 ed. is being submitted by Ben Waggoner, an AutoCAD & AutoLISP instructor at Pinellas Technical Education Center, Clearwater, Florida. I decided to use this textbook in my classes for its straightforward reduction of the AutoLISP language to understandable English. Given this book, a computer lab to work in, and minimal instructor guidance, students who have never programmed in any language before can quickly begin to write simple programs to enhance their productivity with AutoCAD. Simple exercises both introduce the beginner to AutoLISP and at the same time start him/her thinking about "how this might be expanded just a little" to become extremely useful in a work situation. The text covers some fundamentals of programming that can be carried over into any language one might tackle later (such as good documentation and error-trapping), and these practices are demonstrated in the sample programs. The lessons (chapters) are organized logically in bite-size portions, and have "professional tips" that students can keep in mind as they advance through the exercises. In addition, the book has several appendices of important information for

AutoLISP programmers. Tables of DXF codes and a quick-reference for functions are vital for programmers (one can't possibly remember *everything*) but are left out of many books claiming to be AutoLISP references. However, Rawls & Hagen did include them, so I feel that my students are not just buying a textbook for class, but a reference they can continue to use as they cultivate their programming abilities. With that said, I do have a complaint about this book.

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(Microsoft Programming Series) (5th Edition) (10.2.1998) Swift: Programming, Master's Handbook; A TRUE Beginner's Guide! Problem Solving, Code, Data Science, Data Structures & Algorithms (Code like a PRO in ... engineering, r programming, iOS development)

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